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Sorting on Several Keys

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Sorting with Several Keys

A list of records is said to be sorted with respect to the keys K^1, K^2, \dots, K^r iff for every pair of records i and $j, i < j$ and

$$(K_i^1, K_i^2, \dots, K_i^r) \leq (K_j^1, K_j^2, \dots, K_j^r)$$

$$(x_1, \dots, x_r) \leq (y_1, \dots, y_r)$$

iff either $x_k = y_k, 1 \leq k \leq n$, and $x_{n+1} < y_{n+1}$ for some $n < r$,
or $x_k = y_k, 1 \leq k \leq r$

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Sorting a Deck of Cards

- Each card has two keys
 - K^1 (Suits): $\spadesuit < \heartsuit < \clubsuit < \diamondsuit$
 - K^2 (Face values): $2 < 3 < 4 \dots < J < Q < K < A$
 - The sorted list is: $2 \spadesuit, \dots, A \spadesuit, \dots, 2 \heartsuit, \dots, A \heartsuit$
- Most-significant-digit (**MSD**) sort
 - Sort using K^1 to obtain 4 “piles” of records.
 - Sort each piles into sub-piles.
 - Merge piles by placing the piles on top of each other.

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Sorting a Deck of Cards (cont'd)

- Least-significant-digit (**LSD**) sort
 - Sort using K^2 to obtain 13 “piles” of records.
 - Place 3's on top of 2's, ..., Aces on top of kings.
 - $2 < 3 < 4 \dots J < Q < K < A$
 - Using a **stable** sort with respect to K^1 and obtain 4 “piles”.
 - Merge piles by placing the piles on top of each other.

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Bin Sort (Bucket Sort)

- Assume the records in a list to be sorted come from a set of size m , say $\{1, 2, \dots, m\}$.
- Create m buckets.
- Scan the sequence $a[1] \dots a[n]$, and put $a[i]$ element into the $a[i]^{th}$ bucket.
- Concatenate all buckets to get the sorted list.
- Suitable for a set with small m .

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Radix Sort

- Decompose the key (number) into subkeys using some **radix r**
 - For $r = 10, K = 123$, then $K^1 = 1, K^2 = 2$, and $K^3 = 3$.
- Create r buckets ($0 \sim r-1$).
- Apply bin sort with MSD or LSD order.
- Suitable to sort numbers with large value range.

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LSB Radix Sort (code) 1/2

```

template <class T>
int RadixSort(T *a, int *link, const int d, const int r, const int n)
{
    // using a radix sort with d digits `radix r to sort a[1:n]
    // digit(a[i], j, r) return the j-th key in radix r of a[i]
    // each digit is within the range [0, r). Using the bin sort to
    // sort elements of the same digit.
    int e[r], f[r]; // head and tail of the bin
    int first = 1; // start from the 1st element
    for(int i = 1; i < n; i++) link[i]=i+1; // link the elements
    link[n] = 0;
    // do radix sorting..
}
    
```

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LSB Radix Sort (code) 2/2

```

// do radix sorting..
for (i = d-1; i >=0; i--) { // sort in LSB order
    fill(f, f+r, 0); // initialize the bins
    for (int current = first; current; current = link[current])
    { // put the element with key k to bin[k]
        int k = digit(a[current], i, r);
        if (f[k]== 0) f[k] = current;
        else link[e[k]] = current;
        e[k] =current;
    }
    for (j = 0; !f[j]; j++); // find the 1st non-empty bin
    first = f [j];
    int last = e[j];
    for (int k = j + 1; k < r; k++){ // link the rest of bins
        if (f[k]) {
            link[last] = f[k];
            last = e[k];}
    }
    link[last] = 0;
}
return first;
}
    
```

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